

Sandbox | CMU CS Academy

```
1  ### Name:
2  ### Date:
3  ### Project Title:
4
5  # Change background color here
6  app.background = 'goldenrod'
7
8  # assigned splashScreen as a group
9  splashScreen = Group()
10
11 # Put title here
12 splashScreen.add(Label('Project Title Here', 200, 80, size=24))
13
14 # Put date here
15 splashScreen.add(Label('Date Here', 200, 120, size=12))
16
17 # Put name here
18 splashScreen.add(Label('@ 2021 Name Here', 55, 390))
19
20 # Put instructions here; adds each Label to the group splashScreen
21 splashScreen.add(Label('Instructions Here', 200, 200, size=18))
22 splashScreen.add(Label('Draw an ENTIRE introduction screen!', 200, 220, size=18, fill='red'))
23 splashScreen.add(Label('Press \'SPACE\' to begin!', 200, 300, size=12))
24
25 ### If you have an 'onKeyPress' function in your program,
26 ### add lines 25 & 26 at the top of the function (as seen below).
27
28 def onKeyPress(key):
29     if (key == 'space'):
30         splashScreen.visible = False
31     main()
32
33 def main():
34
35     Label('Your Program Running!', 200, 10, size=15)
36
37     ##### Place Your Code Here #####
38
39     #Changes background to white
40     app.background = 'white'
41
42     #QV Logo
43
44     #outer Q
45     Polygon(70, 100, 40, 130, 40, 280, 70, 310, 170, 310, 200, 280, 200, 130,
46            170, 100)
47     #inner Q
48     Polygon(90, 130, 70, 150, 70, 260, 90, 280, 150, 280, 170, 260, 170, 150,
49            150, 130, fill='white')
50     #stem
51     Polygon(190, 330, 220, 300, 150, 230, 120, 260)
52     #outer V
53     Polygon(200, 100, 290, 320, 390, 100, fill='gold')
54     #inner V
55     Polygon(240, 100, 290, 240, 350, 100, fill='white')
```